

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, ½ Level, Reopening)
Style: Natural
Responses: 1/1 F1, 2/2 F1, 2/1 NF; weak jump raises; jump in new suit: nat.+fit, F1; jump cue bid: good raise, inviting
Reopening: Nat. shows less than good opening hand.
INT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: 15-19 (after Pass: 6 in the lower and 4 in higher)
Responses: nStayman and transfers
4th position: 9-13
Responses: Stayman and transfers
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: Preempt or two suiters (1) 1D/H/S 3D/H/S : 1 solid suit without stopper
Responses: New suit nat. F1; Cue-bids.
Unusual notrump: 2 lowest suiters (1)
Reopening: the same
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Style: 2 suiters except 1C 2C (1)
Responses: New suit nat. F1; Cue bids
Reopening: the same
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong & Weak: vs S NT: X: C+M; 2C : Landy; 2D: D+M vs W NT: X:14+,others:transfers; 2C:Landy
Reopening: the same
Passed Hand:
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
X : T/O
Cue-bids : two suiters (1)
VS. ARTIFICIAL STRONG OPENINGS
vs strong 1♣:
OVER OPPONENTS' TAKE OUT DOUBLE
2NT Truscott
All jumps in a new suit show a good suit and a good fit

LEADS AND SIGNALS			
OPENING LEADS AND SIGNALS			
	Lead	In Partners' suit	
Suit	3rd 5th	3rd 5th	
NT	2nd/4th	3rd 5th	
Subseq	Small encouraging	3rd 5th	
Other:	K / AK(x)+ a besides sg	vs slam : 3rd 5th	
LEADS			
	Lead	vs. Suit	vs. NT
Ace	AKx(x),AKJ(x),Ax	AKx(x), AQ10(x),Ax	
King	AK,KQxx,K(x),AK(x)+sg	AKJ10(x), KQ10(x)	
Queen	QJ(x)(x), Qx	AQJx, KQx, QJ10x,QJ9x	
Jack	KJ10x,J10(x), Jx	AJ10(x), KJ10(x), J10x(x)	
10	K109(x),Q109(x), 109(x)	K109(x),Q109(x),109x(x)	
9	9(x)	9xx, 109x, H9x	
8	8(x)	8xx, H8x, 98xx(x), 108xx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit:1 ST	Count: H/L=E	Count: H/L=E	H enc, L disc
2 ND	H encour	Suit preference	Count: H/L=E
3 RD	Suit preference	Suit preference	Suit preference
NT: 1 ST	Count: H/L=E	Count: H/L=E	Suit preference
2 ND	H encour		Count: H/L=E
3 RD			Suit preference
Signal in trump suit : reverse high low (10),			
:			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: can be light if shaped			
Responses: Natural and limit. Cue-bic F1			
Reopening: 8+			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES			
- Negatives doubles. Responsive doubles (9).			
- Informative and optionnal double.			
- Maximal overcall double.			
- Double over fits and preempts and weak two.			
- Lightner.			
- Double from the opener and the defense.			

WBF Convention Card

Category: Green
NBO (Country): France
Event: European junior teams
Players: T. Bessis / J. Gaviard
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE:
5 CARDS MAJOR - BETTER MINOR
2H AND 2S WEAK
2C STRONG IN ANY SUIT OR 22-23 BAL. (or semi bal)
2D GAME FORCING, ACES RESPONSES
1NT opening: 15 - 18
2 over 1 Response: 10+ F1
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Openings:
Competitive bids (1)
- Two suiters (1)
- Vs two suiters and weak two (1)
- Vs unusual 2NT (6)
SPECIAL FORCING PASS SEQUENCES
- Some competitive sequences, when Double is negative one if partenr is short.
- When pass is forcing, bid is weaker than pass then bid.
IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE
- After double, jump in new suit nat. with fit, F1 (except 2H, 2S)
- After Pass, jump in new suit nat. with fit, F1.
- 3rd and 4th suit F1.
Psychics:
Rare

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣		3	4H	Better minor, 10-22	2C : 5+S+4+H, 5-9. (11) 2D : 5+/4+ in minors, 7/11.	1C 1S 2C = 5+H, weak 1x 1y 1NT 2C : relay (8)	Jump shift : nat.+fit, F1
1♦		3	4H	4 cards except 4-4-3-2 10-22	2D : 5+S+4+H, 5-9. (11) 3C : 5+/4+ in minors, 7/11.	1C(D) 1H 1S 1NT 2D(C) = 4-3-1(5)-5(1), 12-14 or 4-3-3-3/2-4/4-2, 18-19	Jump shift : nat.+fit, F1
1♥		5	4H	10-22	2NT : GF balanced with 3+ cards support 3C : limit with 4 cards support 3D : GF, balanced, 3 cards support 3H : preemptive 3S : 18+HCP balanced, 4+H 3NT/4C/4D : splinter in S/C/D		DRURY (5) 2NT: 4 trumps + a sg, limit Jump shift : nat.+fit, F1
1♠		5	4H	10-22	Same as on 1H opening 3H : limit natural 3S : preemptive 3NT : 18+ HCP balanced, 4+S		Same as on 1H opening
1NT			4H	15-18, bal. or 1/2 bal.	2C : Stayman, 4 responses (2) 2D, 2H : transfers to H, S 2S : transfer to C or 8 HCP. 2NT : transfer to D 3C : 5+-5+ minors 4C : 5/4 minors, 14/15+. 4D : 5H+5S, limit.	when overcall see (3) see (4)	
2♣	x	0	4H	22-23 balanced or 8-8 1/2 playing tricks	2D : relay 2H, 2S : nat, good suit.	2C 2D 4C : 5H+5S, short in D 4D : 5H+5S, short in C	
2♦	x	0	4H	24+ or 9+ playing tricks	2H : 0-10, no Ace. 2S : Ace of H or Ace of S 2NT : 10+, no Ace or 2 kings. 3C/D : Ace of C/D 3H/S/NT: 2 Aces CRM or HHxxxx in H/S/m (12)		
2♥		6			2NT : relay. New suit F1.	2M 2NT 3x : value in x 4x : short in x	

2♠		6			Same as on 2H opening		
2NT				20-21, bal. or 1/2 bal.	3C : Stayman. 3D/H/S/C: transfers H/S/C/D 4H/S : 1/3 - 3/1 - (5-4) with slam hope	2NT 3D/H 3H/S : fit 3NT : max 2 cards in H/S	
3♣		7		Preempt			
3♦		7		Preempt			
3♥		7		Preempt			
3♠		7		Preempt			
3NT	x			Solid 7 cards in minor			
4♣		7/8		Preempt			
4♦		7/8		Preempt			
4♥		7/8		Preempt			
4♠		7/8		Preempt			
4NT						HIGH LEVEL BIDDING	
5♣						<ul style="list-style-type: none"> - 4NT (sometimes 5NT) : 5 Keys Cards Blackwood .Then next suit asks for Queen of trump. - Josephine - 5NT : grand slam force - Controls and cue-bids - Asking bids 	
5♦							
5♥							
5♠							
5NT							

1

NCBO : FRANCE

PLAYERS : BESSIS - GAVIARD

(1) TWO SUITERS :

1♣(♦)	2♦	: 5♥ + 5♠	1♣ - -	2♣	: 5♥ + 5♦
1♣	2NT	: 5♥ + 5♦		2♦	: 5♥ + 5♠
1♦	2NT	: 5♥ + 5♣	1♦ - -	2♦	: 5♥ + 5♠
1♥	2♥	: 5♠ + 5♣	1♥ - -	2♥	: 5♠ + 5 min
1♥	3♣	: 5♠ + 5♦			
1♥(♠)	2SA	: 5♦ + 5♣			
1♠	2♠	: 5♥ + 5♣	1♠ - -	2♠	: 5♥ + 5 min
1♠	3♣	: 5♥ + 5♦			
1♥ - 2♥	3♥	: 5♠ + 5 min	1♠ -	2♠ 3♠	: 5♥ + 5 min
				4♠	: 5♠ + 5♦

1♥(♠)	-	1NT	2NT	: 5♦ + 5♣
1x	-	1y	2x	: 5-5 remaining suits
1x	1y	1NT	Double:	4+-5+ remaining suits
1♣(♦)	-	1NT	2♣(♦)	: 5♥ + 5♠

VS PREEMPTS

3♣	4♣	: 5♥ + 5♦	3♦	4♦	: 5♥ + 5♠
	4♦	: 5♥ + 5♠			
3♥	4♥	: 5♠ + 5 min	3♠	4♠	: 5♥ + 5 min

the same in balanced position

3NT	4♣	: 5♦ + 5♥
	4♦	: 5♥ + 5♠

VS 2♦ MULTI

2♦	Double	: 13-16 balanced or 18 ⁺ any hand
	2NT	: 16-19; then 3♣ Stayman , 3♦ , 3♥ transfers, 3♠ : both minors
2♦	Double	Passe 2NT : relay, 9 ⁺
2♦	Passe	2♥(♠) Double : take out over ♥(♠)

(2) 1NT 2♣
 2♦ : no 4♥ , no 4♠
 2♥ : 4♥ , no 4♠
 2♠ : 4♠ , no 4♥
 2NT : 4♥ + 4♠

(3) 1NT 2♣
 2♦ 2♥(♠) : encouraging
 3♥ : 4♥ + 5♠
 3♠ : 4♠ + 5♥

1NT 2♣
 2♥ 3♠ : 4+♠ + 4+♥ , forcing
 4♣(♦) : 6♣(♦) + 4♥

1NT 2♣
 2♠ 3♥ : 4+♥ + 4+♠ , forcing
 4♣(♦) : 6♣(♦) + 4♠

1NT 2♦
 2♥ 2♠ : 5♠ + 5♥ , encouraging

	<p>1NT 2♠ 2NT : mini 3♣ : maxi</p> <p>1NT 2♠ 2NT/3♣ 3♦ : short in ♥ 3♥ : short in ♠ 3♠ : transfer to 3NT then : 1NT 2♠ 3NT : short in ♦ 2NT/3♣ 3♠* 4NT : slam inviting with 6 ♣ 3NT 4♣ : forcing 4♦ : 6♣+4♦ 4♥/♠ : cue-bids 4NT : inviting with 5 ♣</p>
(4)	<p>1NT Double 2♣ : Stayman 2♦, 2♥, 2♠, 3♣ : transfers</p> <p>1NT 2♣ Double : Stayman (except when 2♣ is Landy, double for penalty in one major) 2x : nat. non forcing 2NT : Stayman, short in ♣ 3♣, 3♦, 3♥ : transfer</p> <p>1NT 2♦ Double : Stayman 2NT, 3♦, 3♥ : transfers ; 3♠ : asks for a ♦ stopper 3♣ : Stayman, short in ♦</p> <p>1NT 2♠ Double : 7⁺, with 2♠ minimum 2NT, 3♣, 3♦ : transfers 3♥ : Stayman with ♠ stopper 3♠ : Stayman without ♠ stopper</p> <p>When overcall by transfers, developpements are about the same.</p> <p>1NT 2♣ (Landy) Double : penalty in one major 2♥(♠) : cue bid 2NT, 3♣ : transfers 3♥ : 13(54) 3♠ : 31(54)</p> <p>1NT 2♣ (one unknown suit) Double : 7/8⁺, Stayman 2♦, 2♥, 2♠, 3♣ : transfers</p>
(5)	<p>2♣ DRURY : after an opening of 1♥ or 1♠ in 3rd or 4th seat, the response of 2♣ shows either ♣ (if follows by 3♣), either fit in the opening, at least by 3 cards and about 9-11 points.</p> <p>Pass Pass Pass 1♥(♠) Pass 2♣* Pass any other bid than 2♦ or 2♥(♠) is natural positive 2♦ shows either ♦, either 0 to 15⁺ points, forcing one round 2♥(♠) : 6 cards and opening values</p>
(6)	<p>Vs unusual 2NT : 1♥(♠) 2NT 3♣ : ♥, game forcing 3♦ : ♠, game forcing 3♥ : ♥, non forcing 3♠ : ♠, non forcing</p>
(7)	<p>1♣(♦) 1NT Pass Pass 1♣(♦) Pass Pass 1NT Double : take out for the majors Double : take out for the majors</p> <p>1x 1y 3y : I have the Ace of y with balanced hand</p> <p>1♣ 1♦ 1♥ 1♠ : 5 cards in ♠ Double : negative with or without 4 cards in ♠</p>

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(8)	<p>1x Pass 1y Pass 1NT Pass</p>	<p>2♣ : relay, the opener must bid 2♦ ; then the responder describes his hand.</p>
(9)	<p>DOUBLES</p>	<p>a) Negative doubles</p> <ul style="list-style-type: none"> - 1♣ 1♠ Double - 1♦ 2♠ Double - 1♦ 2♣ Double - 1♥ 3♠ Double - 1♥ 4♣ Double - 1♥ 4♠ Double <p>b) Responsive doubles</p> <ul style="list-style-type: none"> - 1♠ Double 2♠ Double - 1♠ Double 3(4)♠ Double (but no forcing) - 1♣ 1♠ Double 2♠ Double - 1♠ Pass Pass Double 2♠ Double <p>c) Informative doubles</p> <ul style="list-style-type: none"> - Double of some artificial bids as <ul style="list-style-type: none"> - 1NT Pass 2♣ Double - 1NT Pass 2♥* Double - Cue bids - Double from the opener when overcall or preempt (or when defense is fitted) is fitted or shows extra values. - When overcall on 1NT or 2NT opening - When overcall on 2♣ or 2♦ opening - 1x 1NT 2y Double - When overcall on Blackwood : Double penalty; Pass shows 0 or 2 or 4 aces; upper colour shows 1 or 3 aces <p>d) Optionnal doubles</p> <ul style="list-style-type: none"> - When overcall on 1NT or 2NT opening - Some responsive doubles - Some negative doubles (when preempt overcall) - Some take out doubles as : <ul style="list-style-type: none"> - 4♠ Double <p>e) Maximal overcall doubles</p> <ul style="list-style-type: none"> - 1♠ 2♥ 2♠ 3♥ Double - 1♠ Pass 3♠ 4♥ Double - 1♠ Pass 2♠ 3♥ Double <p>f) Take out doubles</p> <ul style="list-style-type: none"> - 1♣(♦) Pass 1NT Pass Pass Double - 1♠ Pass x Passe 2♠ Double (except when x = 1NT) - 1x Pass 1y Pass 1NT Double - 1♣ 1♥ 1♠ Pass 1NT 2♥ Double - 1♣ Pass 1♠ Pass 1NT 2♥ Double - 1♣ 1♥ 1♠ Passe 2♣ Double <p>g) Doubles asking for a lead</p> <ul style="list-style-type: none"> - 1NT Pass 3NT Double - Against slam, double asks for an unusual lead <p>h) Against slam, when we are fitted, double shows 2 defensive tricks and Pass 0 or 1.</p>

(10)	<p>PREFERENCE SIGNALS IN CASE OF:</p> <ul style="list-style-type: none"> - singleton or void in dummy vs suit contracts - singleton or void in partner's hand vs suit contracts - when count is known or without interest
(11)	<p>1♣(♦) 2♣(♦) 2NT : relay</p> <p>1♣(♦) 2♣(♦) 2NT 3♣ : 5♠ + 4♥, 5-7 HCP 3♦ : 5♠ + 4♥ + (3-1), 8-9 HCP 3♥ : 5♠ + 5♥, 4-7 HCP 3♠ : 5♠ + 5♥, 8-9 HCP 3NT : 5♠ + 5♥ + 2-2, 8-9 HCP 4♣/♦ : 5♠ + 5♥ + 0/3 + 3/0</p>
(12)	<p>2 Aces CRM over 2♦ opening: 3♥ : red or black aces 3♠ : ♠ and ♥ aces or ♦ and ♣ aces 3NT : ♠ and ♦ aces or ♥ and ♣ aces</p>