



WORLD BRIDGE FEDERATION
Supplemental Conditions of Contest
for the
2016 World Bridge Games

National Open Teams & Pairs
National Women's Teams & Pairs
National Seniors Teams & Pairs
National Mixed Teams & Pairs

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Issued by the World Bridge Federation
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Contents

1. Definitions	4
1.1 General Conditions of Contest	4
1.2 Open and Closed Rooms	4
1.3 these Championships	4
1.4 these Conditions of Contest	4
1.5 World Bridge Games	4
1.6 NPC	4
1.7 Coach	4
2. Conditions Of Entry	5
2.1 Age Limit – Senior Teams and Pairs	5
2.2 Teams Championships	5
2.3 Team Members	5
2.3.1 <i>Mixed Team Definition</i>	5
2.4 Pairs Championships	5
2.5 Credentials Committee Approval	5
2.6 Players' Commitment Forms	6
2.7 Entry Fees	6
2.8 Penalty for Non-Participation	6
3. National Open, Women's, Senior & Mixed Teams Championships	7
3.1 Carry Over	7
3.2 Knock Out Phase – All categories – Regulations for Four Groups:	7
3.3 Regulation for Three Groups	8
3.4 Regulation for Two Groups	9
3.5 Seating Rights in Round Robin (all Series)	10
3.6 Authority of the Rules and Regulations Committee	10
4. Conversion Scales for all Events	10
5. Seating Rights	10
5.1 The Knock Out Phase	10
5.2 Seating rights for Tie-breaks in the knockout phase	10
5.3 Change of Players	11
6. Disclosure of Systems and Conventions	11
6.1 WBF Systems Policy	11
6.2 Submission of Systems for the Championships	11
6.3 Supplementary Sheets	11
6.4 Penalties for non-submission of Systems	11
6.5 Changes to Cards/Supplementary Sheets	11
7. Psyching of Conventional or Artificial Opening Bids	11
8. Tie-Breaking Procedures	11
8.1 Two Teams	11
8.2 Three Teams	12
8.3 Four Teams	12
8.4 Knockout Phase	13
9. Disqualification or Withdrawal of a Team	13
10. Penalties & Fines	13
10.1 Monetary Fines	13
10.2 Victory Point Penalties	13
10.3 IMP Penalties	13
10.4 Failure to File Systems in a Timely Fashion	14
10.5 Failure to Submit Line-up on Time	14
10.6 Lateness	14

10.7	During the Round-Robin.....	14
10.7.1	<i>During the Knock-out Phase</i>	14
10.8	Slow Play	15
10.8.1	<i>Excess time apportioned to a pair during the Round-Robin</i>	15
10.8.2	<i>Excess time apportioned to a pair during the Knock Out phase</i>	15
10.9	Eligibility for Master Points	16
11.	National Open, Women’s, Senior and Mixed Pairs Championships.....	16
11.1	Drop-in Rules.....	16
11.2	Starting Time and Lateness Fines in Pair Games	16
11.3	Withdrawing Wrong Cards from a Board	16
11.4	Carry-over in the Pairs events	17
11.5	Tie-Breaking in Pairs Events	17
11.6	Recording of Scores.....	17
11.7	Systems for the Pairs Championships	17
12.	Schedule of play	17
13.	Addresses and Websites	19
13.1	The WBF President – Mr Gianarrigo Rona.....	19
13.2	The WBF Treasurer – Mr Marc de Pauw	19
13.3	Systems – Mrs Anna Gudge.....	19
13.4	Master Points – Mr Mark Newton.....	19
13.5	Websites:.....	19

Preamble

The Conditions of Contest herein set forth are supplemental to the General Conditions of Contest for World Bridge Championships, as issued by the World Bridge Federation and are specific for the World Bridge Games comprising National Open Teams; National Women's Teams; National Seniors Teams; National Mixed Teams; National Open Pairs, National Women's Pairs, National Seniors Pairs and National Mixed Pairs.

These events are to be played in Wroclaw, Poland from Saturday 3rd September, when the Opening Ceremony will be staged, to Saturday 17th September. Play will start on Sunday 4th September and the Closing Ceremony will be on Saturday 17th September.

These Supplemental Conditions of Contest and the General Conditions of Contest together form the set of Rules and Regulations governing the 2016 World - Bridge Games.

1. Definitions

Expressions used in these Conditions of Contest and not defined shall have their ordinary meaning in duplicate bridge terminology (which may include expressions defined in the Laws of Duplicate Bridge 2007). In the event of any doubt or dispute as to such meaning, the decision of the Tournament Rules and Regulations Committee shall be final and conclusive. The singular shall include the plural and vice-versa; reference to one gender shall include the other.

Unless repugnant to the context or obvious meaning, all terms defined in the General Conditions of Contest shall have the same meaning for the purpose of these Supplemental Conditions of Contest and, in addition, the following expressions where used in these Conditions of Contest shall have the following meanings:

1.1 *General Conditions of Contest*

mean the General Conditions of Contest issued by the World Bridge Federation for the World Bridge Championships.

1.2 *Open and Closed Rooms*

for any match or segment or session of a match shall be those rooms so designated by the Tournament Director.

1.3 *these Championships*

means the World Bridge Games and championship event means any of the events referred to in the Preamble above.

1.4 *these Conditions of Contest*

mean the within Supplemental Conditions of Contest.

1.5 *World Bridge Games*

means the Games to be conducted in Wroclaw, Poland from 3rd – 17th September 2016

1.6 *NPC*

means the non-playing captain of any team. Teams are not obliged to have non-playing captains: a team member may act as a playing captain if this is preferred. Non Playing Captains are considered to be members of the team and will receive any medals awarded. They are also permitted to enter or drop into the corresponding pairs Championship free of charge.

1.7 *Coach*

teams may elect to have a Coach or other official(s) attending the World Mind Sport Games. Coaches are considered to be members of the team and will receive any medals awarded. They may enter or drop into the corresponding pairs event free of charge

2. Conditions Of Entry

See also Section 3 of the General Conditions of Contest.

See also the General Conditions of Contest for information concerning the way in which participation - or non-participation - in the World Bridge Games may affect the participation of a country in future Bermuda Bowl and Venice Cup events.

2.1 Age Limit – Senior Teams and Pairs

Players in the Senior Championships must reach the age of at least 60 during the calendar year 2016.

2.2 Teams Championships

Each NBO shall be entitled to nominate one team for the Open Series, one team for the Women's Series, one team for the Seniors Series and one team for the Mixed Series.

The submission of entries and participants names must be done electronically via the WBF website at www.worldbridge.org

The entries for all the above named teams events must be made on the WBF Website by 15th July 2016. The website registration will be available from 1st April 2016. The submission of entries for the teams means the confirmation by the NBO that it will be participating in events for which entry is made.

The names of the non-playing captain and the players in each team, submitted in accordance with the conditions of entry established in Section 3 of the General Conditions of Contest must be entered on the registration pages of the WBF Website by 31st July 2016.

2.3 Team Members

In addition to a non-playing captain and a coach, each team may have four, five or six members. If an NBO wishes to replace a team member, or members, or if fewer than six players were submitted for invitation, such replacement or increase must be from the NBO submitting the team and may be added prior to the start of the first session of play with the permission of the Credentials Committee present at the site. However, the Executive Council reserves the right, following such approval by the Credentials Committee, to place any restrictions on that team it deems proper.

2.3.1 Mixed Team Definition

Partnerships must comprise one player of each gender at all times.
The women players shall sit South and West

2.4 Pairs Championships

Each NBO shall be entitled to nominate an unlimited number of pairs for the National Open, Women's, Seniors and Mixed Pairs Championships.

The submission of entries and participants names must be done electronically via the WBF website at www.worldbridge.org

The entries for all the above named Pairs events should be made on the WBF Website by 31st July 2016. The website registration will be available from 1st April 2016.

Entries from players eliminated from the Teams Championship events may be made on site.

2.5 Credentials Committee Approval

Entries to all events (teams and pairs) are subject to approval by the Credentials Committee.

2.6 Players' Commitment Forms

Every player in the Teams or Pairs events, each NPC and coach or any other team official is required to sign the Commitment form specific to these Championships. The form can be downloaded from the WBF Site, and is to be signed, scanned (or if necessary photographed) and sent by email to the WBF Communications Manager, Anna Gudge (anna.gudge@worldbridgefed.com) as soon as possible after registration and no later than 31st July in the case of players in the teams events, or in the event of late entrants to the Pairs Championships, at the time of entry.

2.7 Entry Fees

Open, Women's, Seniors, Mixed Teams	€4,000 before or on 15 th July
Open, Women's, Seniors, Mixed Pairs	€500 before or on 31 st July

Players, NPCs and coaches from the teams who do not qualify for the KO stages may form partnerships with players of the same nationality who have not participated in the teams in which event the entry fee is €250.

Players, NPCs and coaches eliminated Round of 16 and Quarter-final of the Open, Women's, Seniors and Mixed Teams may form pairs and may enter the Pairs Championship in accordance with these regulations, receiving free entry.

In order to receive free entry the players, NPC or coach must have been a registered member of the team before the deadline for registration (i.e. before 31st July 2016)

The entry-fees may be paid **by bank transfer to**

Crédit Suisse SA, Rue du Lion d'Or 5-7
P.O. Box 5722, 1002 Lausanne, Switzerland
€ account
IBAN CH58 0483 5154 6496 9200 0
Account n° 0425-1546496-92
SWIFT CRESCHZZ80A
Clearing 4835
(To be indicated)

2.8 Penalty for Non-Participation

In the event a previously entered team in these Championships determines it is unable to participate, the WBF shall be notified at least 48 hours prior to the scheduled Captains' meeting for these Championships. Failure to so notify the WBF of non-participation shall result in the imposition of a €500 penalty, payable by the NBO which nominated the team; an additional disciplinary penalty may be assessed if the WBF deems it appropriate. The entry fee will be refunded only if the NBO notifies the WBF at least two weeks before the start of the Championship that its team or teams will not participate.

3. National Open, Women's, Senior & Mixed Teams Championships

Teams will compete in accordance with schedules drawn up independently for all series

The Teams are divided in groups, formed according to the criteria and procedures established by the WBF Management Committee and effected by the Wroclaw Championship Committee appointed by the WBF President.

The Teams will play a complete round robin of 16 board matches within each group starting on Sunday 4th September.

The number of teams qualifying from each group will depend on the number of groups in the event; they will play knockout matches starting on Saturday 10th September. The Round of 16 will be followed by the Quarter Finals, the Semi Finals and the Final. The winners of the semi-finals play the final and the losers will play off for the third place.

3.1 Carry Over

There will be no carry-over in any of the knockout matches

3.2 Knock Out Phase – All categories – Regulations for Four Groups:

At the end of the round-robin the procedure outlined below will be followed:

- i) The draw for the groups in the Knock Out phase was made in the WBF office, and resulted in Group A v Group B and Group C v Group D.
- ii) In each pair of groups the first placed team of each group chooses its opponent of the round of 16 between the 3rd and 4th qualified of the other group.
- iii) Of the remaining teams, the higher placed team of each group will be automatically paired with the lower ranking of the other group
- iv) After the matches of the round of 16 are determined, the knockout phase will continue as follows:

Round of 16:

- Match 1 - 1st of A against 4th of B (by choice)
- Match 2 - 1st of B against 3rd of A (by choice)
- Match 3 - 2nd of A against 3rd of B (automatically)
- Match 4 - 2nd of B against 4th of A (automatically)
- Match 5 - 1st of C against 2nd of D (by choice)
- Match 6 - 1st of D against 4th of C (by choice)
- Match 7 - 2nd of C against 4th of D (automatically)
- Match 8 - 3rd of D against 3rd of C (automatically)

Quarter-finals:

- Match 9 - winner of match 1 against winner of match 7
- Match 10 - winner of match 2 against winner of match 8
- Match 11 - winner of match 3 against winner of match 5
- Match 12 - winner of match 4 against winner of match 6

Semi-finals:

- Match 13 - winner of match 9 against winner of match 11
- Match 14 - winner of match 10 against winner of match 12

The winners of the semi-finals play the final and the losers will playoff for the third place.

3.3 Regulation for Three Groups

In the event that the number of participants is such that it is necessary to divide the teams into three groups, the 16th qualified team for the KO Round of 16 will be the best of the sixth placed teams in the three groups.

If the groups are of the same size (i.e. have same number of teams) then the team with the highest number of VPs will qualify.

Tie breaks will be resolved by:

- i) better quotient of IMPs won/lost;
- ii) more number of matches won;
- iii) less number of matches lost;
- iv) draw.

If one or more groups is of a different size the better sixth will be the team with the highest average VPs won in all the matches it actually played. Tie breaks will be resolved as above.

After the matches of the round of 16 are determined, the knockout phase will continue as follows:

- i) All the teams qualified 1st, 2nd and 3rd will have their VP percentages calculated.
- ii) Of the first placed teams the one with the best VP average of the matches actually played will choose its opponent from among the worst third, the fourths, fifths and sixth of the other two groups. This match will be numbered 1.
- iii) The process of choosing opponents proceeds in the following order
 - the second best first placed team (based on VP average as above)
 - the third best first placed team,
 - the best second placed team,
 - the second best second placed team,
 - the third best second placed team,
 - the best third placed team and
 - the second best third placed team.

Each team will choose its opponent from amongst the remaining teams of the other two groups – but see also point (iv) below. These matches will be numbered 2 through 8, according to the sequence of choices.

- iv) Rematches (two teams from the same group meeting) will not be allowed in the round-of-16. This may mean that a team's actual choice of opponents may become limited in order to avoid compelling some team with a later selection to be inevitably involved in a re-match.
- v) For the round of 8 (quarter-finals) the matches will be the following:
 - Match 09 - winner of match 1 against winner of match 8
 - Match 10 - winner of match 2 against winner of match 7
 - Match 11 - winner of match 3 against winner of match 6
 - Match 12 - winner of match 4 against winner of match 5
- vi) For the round of 4 (semi-finals) the matches will be the following:
 - Match 13 - winner of match 9 against winner of match 12
 - Match 14 - winner of match 11 against winner of match 11.
- vii) The losers of matches 13 and 14 will play off for the third place (match 15) and the winners of these two matches will play the final (match 16).

3.4 Regulation for Two Groups

At the end of the round-robin the procedure outlined below will be followed:

If there are sufficient teams, a round of 16 will be played: The first placed team from each group freely chooses its opponent among the 5th, 6th, 7th and 8th placed teams of the other group; after this choice is made, the same process follows for the second and third placed teams of each group. The last two matches of the round of 16 will be automatically determined.

For the quarter finals the matches will be:

The winner of the match involving the first placed team of each group against the winner of the match involving the fourth placed team of the other group and the winner of the match involving the second placed team of one group against the winner of the match involving the winner of the third placed team of each group.

For the semi finals the matches will be:

The winners of the matches involving the first placed team of each group (or the team that beat it) against the winners of the other two matches

Example assuming that the teams qualified are:

group A: 1A, 2A, 3A, 4A, 5A, 6A, 7A, 8A

group B: 1B, 2B, 3B, 4B, 5B, 6B, 7B, 8B

Round of 16 (eighth finals)

Match 1 - 1A vs. 8B (by choice)

Match 2 - 1B vs. 8A (by choice)

Match 3 - 2A vs. 7B (by choice)

Match 4 - 2B vs. 7A (by choice)

Match 5 - 3A vs. 6B (by choice)

Match 6 - 3B vs. 6A (by choice)

Match 7 - 4A vs. 5B (automatically)

Match 8 - 4B vs. 5A (automatically)

Round of 8 (quarter finals)

Match 9 - winner of match 1 vs. winner of match 8

Match 10 - winner of match 2 vs. winner of match 7

Match 11 - winner of match 3 vs. winner of match 6

Match 12 - winner of match 4 vs. winner of match 5

Round of 4 (semi-finals)

Match 13 - winner of match 9 vs. winner of match 12

Match 14 - winner of match 10 vs. winner of match 11

Play off (for the third place)

Match 15 - losers of match 13 and 14

Final (for the championship)

Match 16 - winner of matches 13 and 14

3.5 Regulations for a single Group

The winner selects his opponents from the teams in 9th – 16th place; the second placed team selects from the remaining teams in those positions, then the third placed to the seventh placed teams do likewise. The 8th placed team will be paired against the last remaining team.

Round of 16 (eighth finals)

Match 1 – team 1 v their selected opponent

Match 2 – team 8 v their selected opponent
Match 3 – team 5 v their selected opponent
Match 4 – team 4 v their selected opponent
Match 5 – team 6 v their selected opponent
Match 6 – team 3 v their selected opponent
Match 7 – team 7 v their selected opponent
Match 8 – team 2 v their selected opponent

Round of 8 (quarter finals)

Match 9 - winner of match 1 vs. winner of match 2
Match 10 - winner of match 3 vs. winner of match 4
Match 11 - winner of match 5 vs. winner of match 6
Match 12 - winner of match 7 vs. winner of match 8

Round of 4 (semi-finals)

Match 13 - winner of match 9 vs. winner of match 10
Match 14 - winner of match 11 vs. winner of match 12

Play off (for the third place)

Match 15 - losers of match 13 and 14

Final (for the championship)

Match 16 - winner of matches 13 and 14

3.6 Seating Rights in Round Robin (all Series)

During the Round Robin the first mentioned team in the schedule of play will be the home team and will sit N/S in the Open Room and E/W in the Closed Room. The second named team is the visiting team and sits E/W in the Open Room and N/S in the Closed Room. If the round-robin match is played in two sessions, the first mentioned team is the Home Team in the first session and the Visiting Team in the second.

3.7 Authority of the Rules and Regulations Committee

The Tournament Rules and Regulations Committee has the authority to make some changes in the groups (and, as a consequence, in the sequence of play) if required by occurrences after the seeding has been announced.

4. Conversion Scales for all Events

The difference in IMPs earned by the two opposing teams at the end of the matches scored in IMPs shall be converted to Victory Points, according to the official WBF conversion scales as published on the WBF Website.

5. Seating Rights

5.1 The Knock Out Phase

The seating rights for each session will be automatically decided by the scoring system, via a random draw. No team will ever have seating rights in more than two consecutive sessions.

5.2 Seating rights for Tie-breaks in the knockout phase

If there is a tie at the end of the quarter-finals, semi-finals, or the finals, requiring that an extra session of boards be played, the scoring system will randomly draw the seating rights for the first additional boards. If a tie still exists at the end, the seating rights will pass to the other team. If a tie still exists at the end, requiring that single board "sudden death" matches be played, the line-ups and seating positions for both teams will be the same as for the second eight boards of the tie-break.

5.3 Change of Players

A change of players, pairs or partnerships can be made only at the beginning of a match or a session (but see exception in Section 8 when extra tie-break boards are played.)

6. Disclosure of Systems and Conventions

6.1 WBF Systems Policy

The latest version of the WBF Systems Policy forms part of these Conditions of Contest. This can be found on the WBF Website or a copy can be obtained by contacting Anna Gudge. All events are deemed to be Category 3 events, and thus Brown Sticker Conventions and HUM Systems will not be permitted at any time.

6.2 Submission of Systems for the Championships

Each team captain in all Team Championship events is responsible for sending the convention cards by email to Anna Gudge – anna.gudge@worldbridgefed.com - as soon as possible, but in any event before 31 July 2016, for every partnership that will play in these Championships, their Systems described on the official WBF Convention Card, completed in accordance with the Guide to Completion, using an approved Convention Card Editor together with such Supplementary Sheets as are necessary to describe conventional sequences in detail. Penalties for failure to submit Convention Cards and Supplementary Sheets in time are (in addition to Section 6.4) specified in Section 10.4.

6.3 Supplementary Sheets

Where a conventional sequence cannot be described adequately in the space provided on the WBF Convention Card, a reference number should be placed prominently at the appropriate place on the Card; a Supplementary Sheet bearing that reference number, and containing the complete explanation must be submitted along with the Card.

6.4 Penalties for non-submission of Systems

Any partnership whose duly completed original Card and Supplementary Sheets have not reached Anna Gudge in accordance with these Conditions of Contest, shall (in addition to the penalties referred to in Section 10.4) be required by the Tournament Systems Committee (unless it rules otherwise) to use the system described on the World Standard Card for not less than the first two days.

6.5 Changes to Cards/Supplementary Sheets

Changes to registered cards will not be accepted for these Championships. Changes following registration can only be made on site with permission from the Systems Committee in charge for the Championship. Players are thus strongly advised to ensure that their cards are accurate and complete before submitting them.

7. Psyching of Conventional or Artificial Opening Bids

The psyching of conventional or artificial opening bids is prohibited in any Category 3 event. This provision over-rides the current systems policy.

8. Tie-Breaking Procedures

8.1 Two Teams

If two teams are tied with the same number of Victory Points at the end of the round-robin, the tie shall be broken as follows (in the sequence shown):

- a) IMP quotient (total IMPs won divided by total IMPs lost) in all matches played by the tied teams in that particular event. If the tie remains, then
- b) IMPs earned by the tied teams in the match they played against each other. If the tie remains, then:
- c) Total points earned by the tied teams in the match they played against each other. If the tie remains, then:
- d) Total point quotient in all matches played by the tied team in that particular event. If the tie remains, then:
- e) One board ("sudden death") matches will determine the winner.

8.2 Three Teams

If three teams are tied with the same number of Victory Points at the end of the round-robin, the tie shall be broken according to the following:

- a) IMP quotient in all matches played by the tied teams in that particular event. If one tie still remains it shall be broken in accordance with Section 8.1. If the three teams remain tied, then:
- b) If one of the teams earned more VPs against each of the other two in the matches it played against them in that particular event, it shall be declared winner and, if necessary, the tie between the remaining two teams shall be broken in accordance with Section 8.1. If the three teams remain tied, then:
- c) If one of the teams earned more VPs against one of the remaining teams and tied with the other in the matches it played between them in that particular event, it shall be declared winner and the tie between the remaining teams shall be broken, if necessary, in accordance with Section 8.1.
- d) In all other cases, ties shall be broken in accordance with the following:
 - (i) Highest net total IMPs earned by the tied teams in the matches they played against each other. If one tie still remains it may be broken in accordance with Section 8.1. If the three teams remain tied, then:
 - (ii) Highest net total points earned by the tied teams in matches they played against each other. If one tie still remains it may be broken in accordance with Section 8.1. If the three teams remain tied, then:
 - (iii) Total points quotient earned in all matches played by the tied teams. If one tie still remains it may be broken in accordance with Section 8.1. If the three teams remain tied, then:
 - (iv) One-board ("sudden death") matches will determine the winner.

8.3 Four Teams

If four or more teams are tied with the same number of Victory Points at the end of the round-robin, the tie shall be broken according to the following:

- a) IMP quotient in all matches played by the tied teams in that particular event, shall govern. Any ties remaining will be broken in accordance with Sections 8.1 and 8.2 if appropriate. If there are more than three teams that remain tied after use of IMP quotients, then:
- b) If one of the teams earned more VPs against each of the remaining tied teams in that particular event or if it has, uniquely, tied one and defeated the other tied teams, it shall be declared winner and the ties for the remaining teams will be broken in accordance with Section 8.2, if appropriate. If there are more than three teams that remain tied, then:
- c) Total points quotient in all matches played by the tied teams in that particular event, shall govern. Any ties remaining will be broken in accordance with Sections 8.1 and 8.2 if

appropriate. If there are more than three teams that remain tied after the application of total points quotient, then:

- d) One-board ("sudden death") matches will determine the winner.

8.4 Knockout Phase

In the round of 16, quarter-finals, semi-finals, and finals, if a tie exists at the end of the match, it will be resolved by playing eight additional boards. (See Section 5 for the procedure used to determine whether teams play N/S or E/W in the Open and Closed Rooms). Should a tie still exist, eight more boards will be played. If a tie still exists, one-board ("sudden death") matches will determine the winner.

9. Disqualification or Withdrawal of a Team

In the case of a team being disqualified, if it played one half or less of the scheduled matches, all matches prior to its disqualification will be declared void and the scores earned by its opponents will be cancelled; if the disqualified team played more than one half of its scheduled matches the procedure used for walk overs will be applied as detailed in Section 20 of the General Conditions of Contest which includes the statement: if a team, by its own fault, is unable to play against another team, will score zero VP. Its opponents will receive the best score between: (a) 12 VP, (b) the teams average (c) the average score obtained by all the other opponents against the team at fault, whichever is greater).

10. Penalties & Fines

The following schedule of fines is supplemental to the International Code. All infringements of the International Code will be dealt with in accordance with the International Code.

Upon publication of these Conditions of Contest no further warning is required (whether from the Director or otherwise) prior to the application of any penalty under the provision of the Laws of Duplicate Bridge 2007 or of these Conditions of Contest.

10.1 Monetary Fines

Monetary fines shall be paid in Euro. Monies collected shall be turned over to the Head Tournament Director for transmission to the WBF Treasurer.

10.2 Victory Point Penalties

Victory Point penalties, where applicable, shall be deducted from the score of the offending team at the conclusion of the affected round-robins. These Victory Point penalties shall not affect individual matches for the purpose of tie-breaking procedures, but may determine a team's ranking.

10.3 IMP Penalties

Penalties assessed in IMPs shall be deducted from the score of the offending team at the conclusion of the match during which the penalty was imposed, before its VP score is calculated. However the score of the non-offending team shall not be affected.

In the knockout phase a penalty fully affects the score of both teams (e.g. if the score between teams A and B is 32 to 29 before calculating any penalty, and team A has been penalised 3 IMP, the final score will be 29-29). Following such an eventuality, the tie-break process will apply.

10.4 Failure to File Systems in a Timely Fashion

Any team containing a partnership that, through the agency of its captain, or otherwise, has failed to comply with the time requirements shall (in addition to the requirements of Section 6.4):

- a) be subject to a decision of the Tournament Systems Committee which may forbid the team to use specific conventional understandings not submitted in accordance with these Conditions of Contest. If a disallowed convention is used, the Tournament Systems Committee may impose penalties at its discretion; and
- b) be fined €100 to be paid prior to the commencement of the Tournament.

10.5 Failure to Submit Line-up on Time

If a Captain fails to submit line-ups in accordance with Section 25 of the General Conditions of Contest:

- a) for the first such offence a warning shall be issued by the Head Tournament Director;
- b) for the second offence there shall be a fine of €80
- c) for the third offence there shall be a fine of €100 and for each subsequent offence there shall be a fine of €150
- d) penalties are cumulative.

When failure to provide the line-up in a timely fashion is due to late filing by the captain of the opposing team, penalties under this Section shall be imposed only on the captain of the team whose duty it was to file line-up first. The captain of the other team shall have five minutes after the filing of the offending team's line-up to file his own. If, after filing of the line-up by the offending team, the captain of the non-offending team exceeds the filing deadline, or the extra five minutes allocated in the foregoing, whichever is later, this captain too is deemed guilty of late line-up filing and is subject to penalty under this Section.

10.6 Lateness

Any team not seated and ready to play at the announced starting time of a match or a session of a match will be assessed a penalty according to the following scale:

10.7 During the Round-Robin

0+	-	5 minutes late	warning to captain(s) (after the second warning the provision for 5+ minutes late shall apply)
5+	-	10 minutes late	1 VP
10+	-	15 minutes late	2 VPs
15+	-	20 minutes late	3 VPs
20+	-	25 minutes late	4 VPs
Over	-	25 minutes late	minimum 5 VP plus 1 VP every 5 minutes but after 40 minutes the match is cancelled and considered a Walk-Over.

10.7.1 During the Knock-out Phase

0+	-	5 minutes late	warning to captain(s) (after the second warning the provision for 5+ minutes late shall apply)
5+	-	25 minutes late	1 IMP plus an additional 1 IMP for each full minute or part thereof beyond 5 minutes.

Over 25 minutes late minimum 30 IMPs plus 2 IMPs every 5 minutes but after 40 minutes the match is cancelled and considered a Walk-Over.

For the above purposes the Round Robin phase and the Knock Out phase are considered to be separate events. Thus any late arrival warnings issued during the Round Robin are not carried over into the Knock Out phase.

10.8 Slow Play

The time allowed for each match or session shall be computed from the time play in such match or session is started by a Tournament Director. If play continues after the time allowed then either or both of the pairs shall be subject to penalty, according to the amount of delay for which such pair was judged responsible, as follows:

10.8.1 Excess time apportioned to a pair during the Round-Robin

0+	-	5 minutes late	1 VP
5+	-	10 minutes late	1½ VPs
10+	-	15 minutes late	2 VPs
15+	-	20 minutes late	2½ VPs
20+	-	25 minutes late	3 VPs
Over	25 minutes late	5 VPs plus 1VP for every additional 5 minutes and the Head Tournament Director will impose disciplinary penalties on the pair and/or on the team. After 40 minutes the match shall be truncated, reducing the number of boards played; if this happens the match will be scored only with the boards played at both tables, but the same conversion scale will be used as that used for the complete matches.	

Example: If a 16-board match or session took 2 hours and 35 minutes (excess of 15 minutes) and pair A is held responsible for 9 extra minutes and pair B for 6 extra minutes total penalty will be 2 VPs; pair A receiving 1.2 VPs penalty and pair B 0.8 VP penalty. In any case, if the Head Tournament Director judges that one match will be so delayed that it would disturb the starting time of the next round, he may truncate it, reducing the number of the boards played: if this happens, the match will be scored only with the boards played at both tables, but the same conversion scale will be used as that used for the complete matches.

10.8.2 Excess time apportioned to a pair during the Knock Out phase

0+	-	25 minutes late	1 IMP for each minute or part thereof
Over	25 minutes late	Minimum 30 IMPs plus 2 IMPs for each minute thereafter and the Head Tournament Director will impose disciplinary penalties on the pair and/or on the team. After 40 minutes late the match should be truncated and the Head Tournament Director, at its discretion, will determine the how the match will proceed or be finished and may recommend further action by the Disciplinary Commission. The Head Tournament Director or an official appointed by the President shall determine responsibility for slow play. A partnership which considers its opponents are playing slowly shall inform the Tournament Director who may appoint a monitor if he thinks it is necessary; the partnership is only protected from the time at which the Tournament Director is informed. A Tournament Director may install a monitor without being requested to by the players.	

10.9 Eligibility for Master Points

Master Points will be awarded according to the Master Points Rules & Regulations.

11. National Open, Women's, Senior and Mixed Pairs Championships

The Open, Women's, Senior and Mixed Pairs Championships will start on Sunday 11th September, ending on Saturday 17th September. There will be three days of qualification, followed by a two day Semi Final (A & B) and a two day Final for group A & a one day Final for group B.

11.1 Drop-in Rules

Players, NPCs and coaches from the teams eliminated at the end of the Round Robin may participate free of charge in any category of the pairs championships subject to complying with the regulations concerning nationality, gender and age.

Partnerships comprising participants from the teams are free of charge; partnerships comprising one player from the teams and one new player will pay an entry fee of €250.

Players from the teams must have been registered members of the team before the deadline for registration of names (31st July 2016).

Players eliminated after the start of the Knock Out phase (i.e. after the Round of 16 or the Quarter-finals) may drop (subject to complying with the regulations concerning nationality, gender and age) into the pairs as follows:

- From the Open Teams they may drop into any category of pairs
- From the Women's Teams, they may drop into the Women's, Seniors or Mixed Pairs
- From the Senior Teams they may drop into the Seniors or Mixed Pairs
- From the Mixed Teams they may only drop into the Mixed Pairs.

11.2 Starting Time and Lateness Fines in Pair Games

All participants are required to be in their proper seating positions five minutes before the announced starting time for each Session of play. Should either member of a partnership not be seated in his starting position at the announced starting time, the pair receive an official warning for a first offence during that phase of the event for being up to 5 minutes late, then 10% of a top for each period of 5 minutes or part thereof up to 20 minutes, after which penalties shall be at the discretion of the Championship Committee, which may include disqualification from the event. These penalties are in addition to any boards that are removed and scored as 40%.

If a player fails to arrive within 20 minutes of the announced starting time of the Session, that pair shall be withdrawn from that Championship Event. The Head Tournament Director may, in his discretion, seat a provisional substitute in case of emergency.

In extenuating circumstances and upon the written request of the offending pair, the Head Tournament Director may in his discretion vary any of the penalties referred to in this Section.

A pair delaying the tournament will be penalised at the discretion of the Tournament Director.

If the Tournament Director has reason to suppose that the delay in any round is caused by one pair rather than the other, he may assess the penalty against the delinquent pair only.

11.3 Withdrawing Wrong Cards from a Board

Players are not permitted to withdraw cards from any board before the round begins.

11.4 Carry-over in the Pairs events

There will be a carry-over from the Qualification to the Semi-finals. There will be no carry-over from the Semi-finals to the Finals.

11.5 Tie-Breaking in Pairs Events

Scores are tied only if they are identical. If a tie needs to be broken, the winner is the pair with the highest score in its best Session played at that stage. Further ties are broken likewise. If there is still a tie, the highest score in two Sessions is decisive. This applies both in the qualifying stages and in the final.

If a tie (or ties) still exists the remaining tie (or ties) shall be broken in favour of the pair who scored the most match points against the highest ranking pair or pairs that all the tied pairs played against. Should a tie still exist, the foregoing procedure shall be used with the next highest ranking pair or pairs and so on until the tie is broken.

11.6 Recording of Scores

The recording of scores will normally be done using the Bridgemate computer system. However, in the event that it has to be done manually at any stage, the North or South player is responsible for filling out the scoring form, including entering the correct score for each board immediately after the completion of play. The East or West player must verify the score by initialling the scoring form. When entering the required information on the scoring form, care must be taken to ensure its legibility. Pairs failing to enter or verify a score correctly may be penalised 10% of the available match points on one board.

11.7 Systems for the Pairs Championships

There is no requirement to pre-register systems for the Pairs Championships.

Players are advised, however, that over complex systems should not be used and that if complaints are received about any such system the partnership may be prohibited from playing it.

12. Schedule of play

	Day	Time	Event
1	Saturday 3 rd September	10.00/18.30	O, W, S, M Teams Registration Open
		15:00	TDs, Rev, R&R Meeting
		17:00	O, W, S, M Captains Meeting
		19:00	Opening Ceremony
2	Sunday 4 th September	10:30	O, W, S, M Round Robin 1 st Match
		14:00	O, W, S, M Round Robin 2 nd Match
		17:00	O, W, S, M Round Robin 3 rd Match
3	Monday 5 th September	10:30	O, W, S, M Round Robin 4 th Match
		14:00	O, W, S, M Round Robin 5 th Match
		17:00	O, W, S, M Round Robin 6 th Match
4	Tuesday 6 th September	10:30	O, W, S, M Round Robin 7 th Match
		14:00	O, W, S, M Round Robin 8 th Match
		17:00	O, W, S, M Round Robin 9 th Match
5	Wednesday 7 th September	10:30	O, W, S, M Round Robin 10 th Match
		14:00	O, W, S, M Round Robin 11 th Match

		17:00	O, W, S, M Round Robin 12 th Match
6	Thursday 8 th September	10:30 14:00 17:00	O, W, S, M Round Robin 13 th Match O, W, S, M Round Robin 14 th Match O, W, S, M Round Robin 15 th Match
7	Friday 9 th September	10:30 14:00 16:50	O, W, S, M Round Robin 16 th Match O, W, S, M Round Robin 17 th Match Qualified Teams Captains meeting
8	Saturday 10 th September	10.00/19.30 10:30 14:00 17:00	O, W, S, M Pairs Registration Open O, W, S, M Round of 16 1 st Session O, W, S, M Round of 16 2 nd Session O, W, S, M Round of 16 3 rd Session
9	Sunday 11 th September	10.00 10:30 11:50 14:00 14.30 16.20 17:00 18.10	O, W, S, M Pairs Qualification Session 1 O, W, S, M Round of 16 4 th Session O, W, S, M Pairs Qualification Session 2 O, W, S, M Round of 16 5 th Session O, W, S, M Pairs Qualification Session 3 O, W, S, M Pairs Qualification Session 4 O, W, S, M Round of 16 6 th Session O, W, S, M Pairs Qualification Session 5
10	Monday 12 th September	10.00 10:30 11:50 14:00 14.30 16.20 17:00 18.10	O, W, S, M Pairs Qualification Session 6 O, W, S, M Quarter-finals 1 st Session O, W, S, M Pairs Qualification Session 7 O, W, S, M Quarter-finals 2 nd Session O, W, S, M Pairs Qualification Session 8 O, W, S, M Pairs Qualification Session 9 O, W, S, M Quarter-finals 3 rd Session O, W, S, M Pairs Qualification Session 10
11	Tuesday 13 th September	10.00 10:30 11:50 14:00 14.30 16.20 17:00 18.10	O, W, S, M Pairs Qualification Session 11 O, W, S, M Quarter-finals 4 th Session O, W, S, M Pairs Qualification Session 12 O, W, S, M Quarter-finals 5 th Session O, W, S, M Pairs Qualification Session 13 O, W, S, M Pairs Qualification Session 14 O, W, S, M Quarter-finals 6 th Session O, W, S, M Pairs Qualification Session 15
12	Wednesday 14 th September	10.00 10:30 11:50 14:00 14.30 16.20 17:00 18.10	O, W, S, M Pairs Semi-final A & B Session 1 O, W, S, M Semi-finals 1 st Session O, W, S, M Pairs Semi-final A & B Session 2 O, W, S, M Semi-finals 2 nd Session O, W, S, M Pairs Semi-final A & B Session 3 O, W, S, M Pairs Semi-final A & B Session 4 O, W, S, M Semi-finals 3 rd Session O, W, S, M Pairs Semi-final A & B Session 5
13	Thursday	10.00	O, W, S, M Pairs Semi-final A & B Session 6

	15 th September	10:30	O, W, S, M Semi-finals 4 th Session
		11:50	O, W, S, M Pairs Semi-final A & B Session 7
		14:00	O, W, S, M Semi-finals 5 th Session
		14.30	O, W, S, M Pairs Semi-final A & B Session 8
		16.20	O, W, S, M Pairs Semi-final A & B Session 9
		17:00	O, W, S, M Semi-finals 6 th Session
		18.10	O, W, S, M Pairs Semi-final A & B Session 10
14	Friday	10:00	O, W, S, M Pairs Final A & B Session 1
	16 th September	10:30	O, W, S, M Final 1 st session
			O, W, S, M Play-Off 1 st session
		14:00	O, W, S, M Final 2 nd session
			O, W, S, M Play-Off 2 nd session
		14:30	O, W, S, M Pairs Final A & B Session 2
		17:00	O, W, S, M Final 3 rd session
			O, W, S, M Play-Off 3 rd session
15	Saturday	09:30	O, W, S, M Pairs Final A Session 3
	17 th September	10:00	O, W, S, M Final 4 th session
			O, W, S, M Play-Off 4 th session
		13.30	O, W, S, M Final 5 th session
			O, W, S, M Play-Off 5 th session
		13.30	O, W, S, M Pairs Final A Session 4
		16:30	O, W, S, M Final 6 th Session
		20.00	Prize-giving - Closing Ceremony

13. Addresses and Websites

13.1 The WBF President – Mr Gianarrigo Rona

World Bridge Federation

Maison du Sport International

54 ave de Rhodanie

1007 Lausanne

Switzerland

Email : president@worldbridgefed.com

13.2 The WBF Treasurer – Mr Marc de Pauw

Email : demanco@pandora.be

13.3 Systems – Mrs Anna Gudge

e-mail: anna.gudge@worldbridgefed.com

13.4 Master Points – Mr Mark Newton

WBF Master Point Secretary

Email: mark@ecats.co.uk

13.5 Websites:

The official WBF Website:

www.worldbridge.org

For Master Point information:

www.wbfmasterpoints.com

The official Website of the Olympic Movement:

www.olympic.org

The official Website of the World Anti-Doping Agency (WADA)

www.wada-ama.org/

Copies of the WBF General Conditions of Contest, incorporating the WBF Eligibility Code, WBF Disciplinary Code, WBF Anti-Doping Rules, WBF Anti-Betting Regulation, WBF Dress Code, WBF Systems Policy, WBF Alerting Policy, WBF Psychic Bidding Guidelines, and the WBF Code of Practice is available on the WBF Website at www.worldbridge.org or by contacting Anna Gudge (address above)